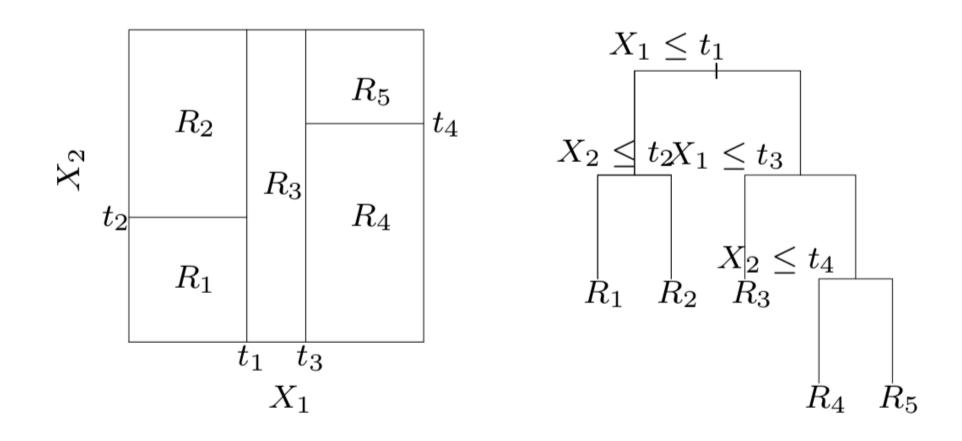
Random Forests

Hisham Ihshaish July 2018 London, UK

Outline

- Review: DT
- Bagging
- Random Forests

Decision trees, review



Decision Trees, review

Pros

• Popular - highly interpretable.

- Model-free (don't assume an underlying distribution).
- Fast (well, super fast!)
- Suitable for both regression and classification problems.

Cons

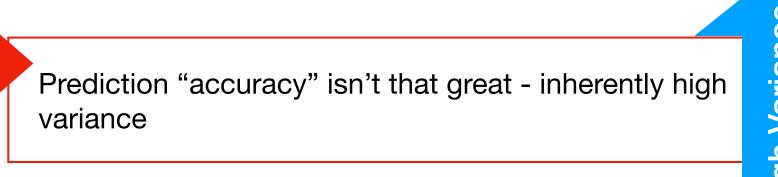
Prediction "accuracy" isn't that great - inherently high variance

Decision Trees, review

Pros

Cons

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- Model-free (don't assume an underlying distribution).
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Ensemble methods

Dietterich (1999) and (2000)

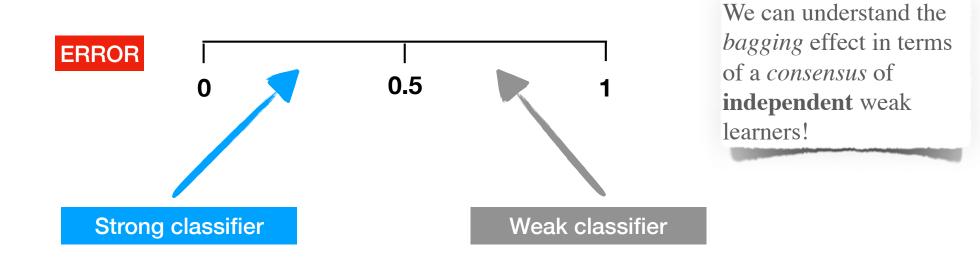
- Bagging Breiman, 1996
- Random Forests Breiman, 1996, 2001

Ensemble methods

Dietterich (1999) and (2000)

Bagging — Breiman, 1994

Random Forests — Breiman, 1996, 2001



Outline

- Review: DT
- Bagging
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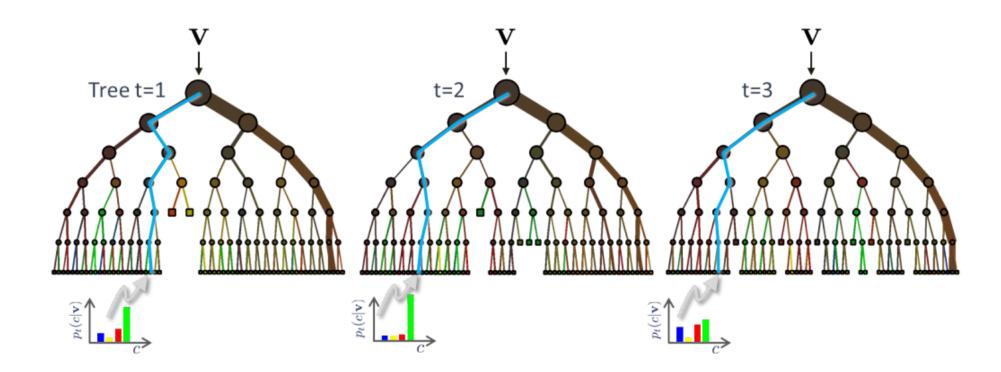


Bootstrap Aggregating; averages predictions over collection of bootstrap samples.

- creates B bootstrap replicates
- fits model to each replicate
- companies predictions via averaging or voting

$$\hat{f}_{\text{bag}}(x) = \frac{1}{B} \sum_{b=1}^{B} \hat{f}^{*b}(x).$$

Bagging, schematic view

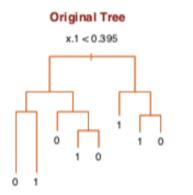


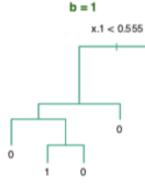
Classification: Majority vote

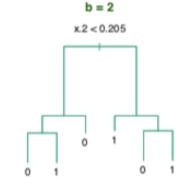
Regression: Average

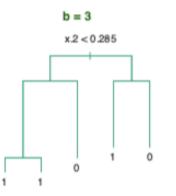
Example: Bagging

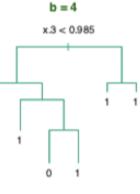
Simulated data with n=30, two classes, and 5 features





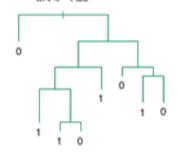




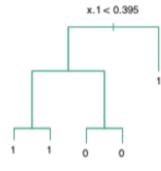


0



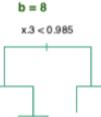


b = 6



x.1 < 0.395

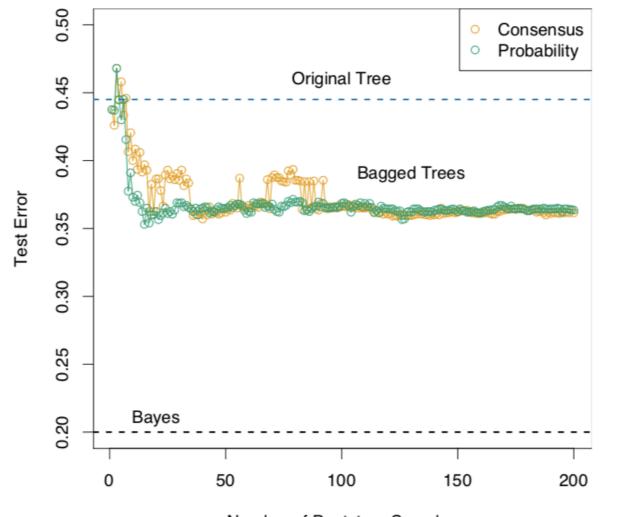
b = 7



0



Bagging performance



Number of Bootstrap Samples

Bagging helps decrease the misclassification rate of the classifier (evaluated on large independent test set)

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Bagging properties

Pros

Cons

Stabilises unstable procedures (models)

- Easily parallizable
- Fast (well, super fast!)
- Each tree grown in bagging is i.i.d expectation of average is same as expectation of one of them

Loss of interpretability

Computational complexity

Bagging properties

Pros

Stabilises unstable procedures (models)

- Easily parallizable
- Fast (well, super fast!)
- Each tree grown in bagging is i.i.d expectation of average is same as expectation of one of them

Cons

Loss of interpretability

Computational complexity

Bagging issue(s)!

- An average of *B* **i.i.d.** random variables, each with variance σ^2 , has variance: σ^2/B
- If **i.d.** (identical but not independent) and pair correlation ρ is present, then the variance is:

$$\rho\sigma^2 + \frac{1-\rho}{B}\sigma^2$$

As **B** increases the second term disappears but the first term remains

Does bagging generate correlated trees?

Size of the correlation of bagged trees *limits benefits* of averaging —> reduce correlation between trees without increasing variance too much!

Outline

- Review: DT
- Bagging
- Random Forests

Random Forests (Brieman 2001)

- A substantial modification of bagging that builds a large collection of *de-correlated trees*, and then averages them.
 - ➡ a bagged classifier using decision trees,
 - ➡ each split only considers a random group of features,

Before each split, select $m \le p$ of the input variables at random as candidates for splitting.

- ➡ tree is grown to maximum size without pruning,
- ➡ final predictions obtained by aggregating over the *B* trees,

$$\hat{f}_{\mathrm{rf}}^B(x) = \frac{1}{B} \sum_{b=1}^B T(x; \Theta_b).$$

Θ_b characterizes the *b*th random forest tree in terms of split variables, cut-points at each node, and terminal-node values.

RF: Algorithm

Algorithm 15.1 Random Forest for Regression or Classification.

- 1. For b = 1 to B:
 - (a) Draw a bootstrap sample \mathbf{Z}^* of size N from the training data.
 - (b) Grow a random-forest tree T_b to the bootstrapped data, by recursively repeating the following steps for each terminal node of the tree, until the minimum node size n_{min} is reached.
 - i. Select m variables at random from the p variables.
 - ii. Pick the best variable/split-point among the m.
 - iii. Split the node into two daughter nodes.
- 2. Output the ensemble of trees $\{T_b\}_1^B$.

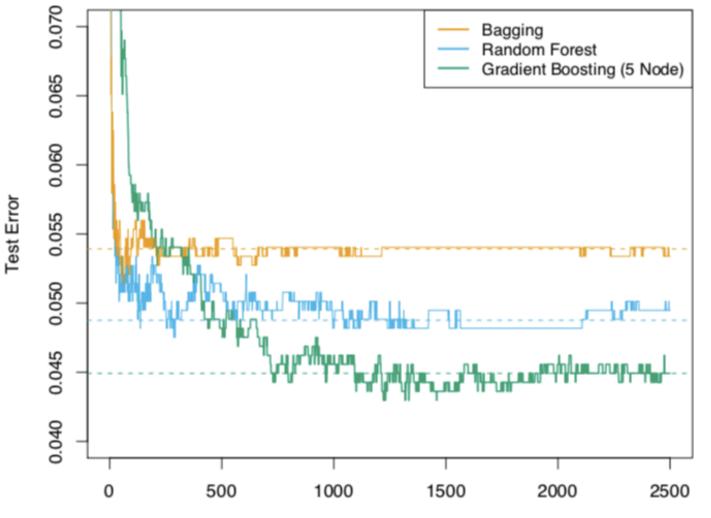
To make a prediction at a new point x:

Regression:
$$\hat{f}_{rf}^B(x) = \frac{1}{B} \sum_{b=1}^B T_b(x).$$

Classification: Let $\hat{C}_b(x)$ be the class prediction of the *b*th random-forest tree. Then $\hat{C}^B_{\rm rf}(x) = majority \ vote \ \{\hat{C}_b(x)\}^B_1$.

RF Performance

Spam Data



20 Figure 15.1 (Hastie et al.)

Number of Trees

RF: Parameters and details

- n_estimators
- node size
- m <=p (number of features)
 - For classification, the default value for m is \sqrt{p} and the minimum node size is one.
 - For regression, the default value for m is *p***/3** and the minimum node size is five.

OOB: Out of Bag Samples

No cross validation?

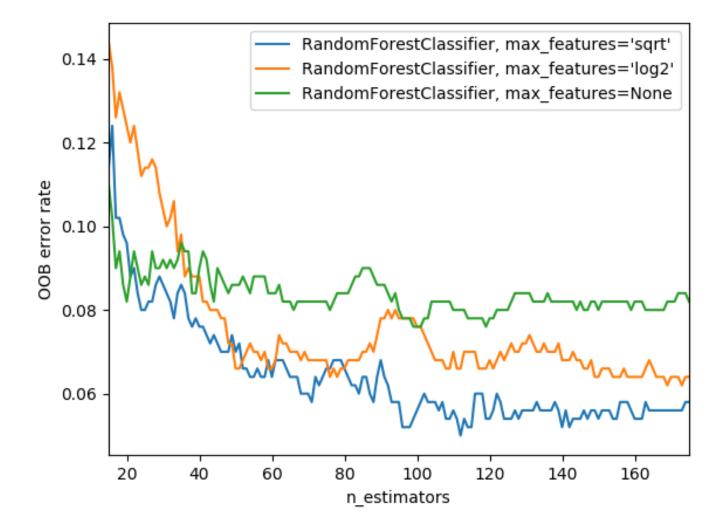
• Out-of-bag samples (OOB)?

• For each observation, construct its random forest predictor by averaging only those trees corresponding to bootstrap samples in which observation does not appear.

• OOB estimates almost identical to N-Fold cross-validation.

• Once OOB stabilises, training can be stopped.

OOB Error



T. Hastie, R. Tibshirani and J. Friedman, "Elements of Statistical Learning Ed. 2", p592-593, Springer, 2009.

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Variable importance

For b-th tree, OOB samples are passed down tree and accuracy recorded

 Values for j-th variable are randomly permuted in OOB samples and accuracy again computed

Decrease in accuracy is used as measure of importance

RF: summary

- State of the art method, generally one of the most accurate general-purpose learners available
- Handles a large number of input variables without overfitting
- Easy to train and tune
- Reduces correlation amongst bagged trees by considering only a subset of variables at each split

RF methods software

Random Forests Leo Breiman and Adele Cutler

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classification/clustering regression

survival analysis

graphics

Statistical Methods for Prediction and Understanding.



sklearn

Leo Breiman's and Adele Cutler maintain a random forest website where the software is freely available, it is included in every ML/STAT package

http://www.stat.berkeley.edu/ ~breiman/RandomForests/

>>> from sklearn.ensemble import <u>BaggingClassifier</u>, <u>RandomForestClassifier</u>

References and reading

- ➡T Hastie, R Tibshirani, J Friedman, "The Elements of Statistical Learning" Sec. 8.7 & Chp. 15 https://web.stanford.edu/~hastie/ElemStatLearn/printings/ESLIL_print12.pdf
- ➡L Breiman "Random Forests", Machine Learning, 45(1), 5-32,2001 Learning
- → A Geron, Hands on ML, Ch. 6 and 7 (pp.167-190)

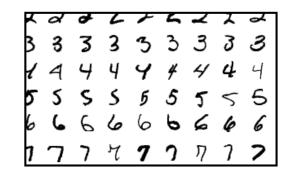
Exercise: Classify handwritten digits using DT, Bagging and RF

• MNIST dataset: 70,000 small images of handwritten digits

Modified National Institute of Standards and Technology Database (handwritten by high school students and employees of the US Census Bureau)

• Each digit is 28 x 28 pixels ie, 784 features

```
>>> from sklearn.datasets import fetch_mldata
>>> mnist = fetch_mldata('MNIST original', data_home=custom_data_home)
X, y = mnist["data"], mnist["target"]
X.shape
(70000, 784)
```



Exercise: Classify handwritten digits using DT, Bagging and RF

Compare misclassification rates between the three classifiers.
Tune both Bagging and RF clf on: number of estimators and minimum node size.
Tune RF classifier's number of features (m<=p), including that m=p and compare with Bagging results.
Produce and explain OOB error estimate for both.

documentation

http://scikit-learn.org/stable/modules/ensemble.html#bagging-meta-estimator http://scikit-learn.org/stable/modules/ensemble.html#random-forests